

Student Name: \_\_\_\_\_

Entry Term: \_\_\_\_\_

		COURSE NAME	CREDITS	PRACTICE REQUIREMENTS
<b>Segment 1: Foundation</b>	Semester 1	FND1006 City Lab	3	
		FND1003 Foundation Studio 1	3	
		FND1005 Design Representation	3	
		FND1001 Critical Reading and Research 1	3	
	Semester 2	FND1004 Foundation Studio 2	3	
		FND2011 Sustainable Material Assemblies	3	
		FND1010 Making and Modeling	3	
		FND1002 Critical Reading and Research 2	3	
		FND2007 Community Practice	3	Practice Assessment 1

**PRV0001 Portfolio Review**

<b>Segment 2: Integration</b>	Semester 3	ARC1001 Architecture Studio 1	6	
		TSM2001 Sustainable Systems 1	3	
		DME2000 Spatial Thinking	3	
		MNS1001 College Algebra and Trigonometry	3	
	Semester 4	ARC1002 Architecture Studio 2	3	Practice Assessment 2 - Skill Level 3 & 750 Hours
		HTC2001 History of Architecture and Design 1	3	
		TSM2002 Sustainable Systems 2	3	
		SSH1002 History and Modernity: Special Topics	3	
		MNS1002 Physics	3	
	Semester 5	ARC1003 Architecture Studio 3	6	
		HTC2002 History of Architecture and Design 2	3	
		DME Geometric Modeling Elective	1.5	
		DME Imaging Elective	1.5	
			HTC2004 Modern and Contemporary Art	3
Semester 6	TSM2004 Structural Systems 1	3		
	HTC2003 Contemporary Architecture	3		
	SSH1012 Social and Political Theory	3		
	MNS Mathematics and Natural Sciences Elective	3		
Semester 7	XDS1000 Advanced Interdisciplinary Studio	3	Practice Assessment 3 - Skill Level 5 & 1500 Hours	
	TSM2005 Structural Systems 2	3		
	SSH1003 Critical Theories	3		
	Advanced Liberal Studies Elective	3		

**PRV0002 Portfolio Review 2 Skill Level 5 & 1500 Hours Required**

<b>Segment 3: Synthesis</b>	Semester 8	SSH1104 Advanced Research Strategies	3	
		SSH Social Sciences and Humanities Elective	3	
		Advanced Liberal Studies Elective	3	
		Advanced Liberal Studies Elective	3	
	Semester 9	DST1102 Design Studies Degree Project	6	Practice Assessment 4 - Skill Level 6 & 2000 Hours
		Advanced Liberal Studies Elective	3	
		Arts Elective	3	

Graduation Requirements:

**ACADEMIC CREDITS 120 ■ SKILL LEVEL 6 ■ PRACTICE HOURS 2000**
**Master of Architecture**

Prerequisite: 2000 Hours of Practice, Design Portfolio

<b>Segment 2: Integration</b>	Semester 10	ARC3309 Architecture Studio 4	6	Practice Assessment 3 (M. Arch) - Skill Level 6 & 2500 Hours
		TSM2006 Detailing and Construction	3	
		TSM2019 Human Factors, Programming, and Codes	3	
Semester 11	XDS3001 Advanced Interdisciplinary Studio	6	Practice Assessment 4 (M. Arch)	
	Design Elective: Design Media or Workshop	3		
	HTC History/Theory Elective	3		
Semester 12	ARC3310 Thesis Seminar and Studio	6	Practice Assessment 5 (M. Arch) - Skill Level 8 & 5000 Hours	
	TSM2018 Professional Practice	3		
	DME Advanced Drawing Elective	3		
Semester 13	ARC3311 Architecture Thesis	6		
	DME2100 Representation   Workshop	3		
	HTC History/Theory Elective	3		

Graduation Requirements:

**ACADEMIC CREDITS 168 ■ SKILL LEVEL 8 ■ PRACTICE HOURS 5000**